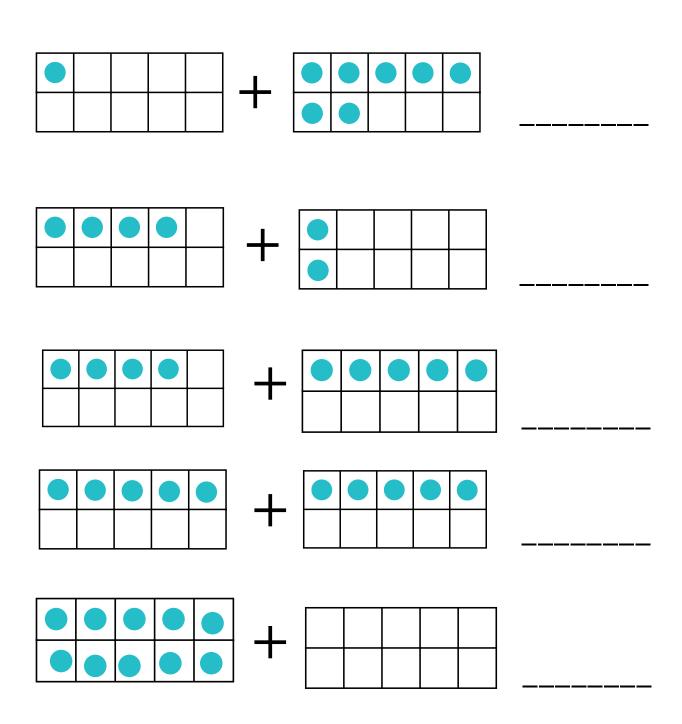
Addition with ten frames

Add the counters.



Addition with ten frames (sums to 20) Add the counters.

